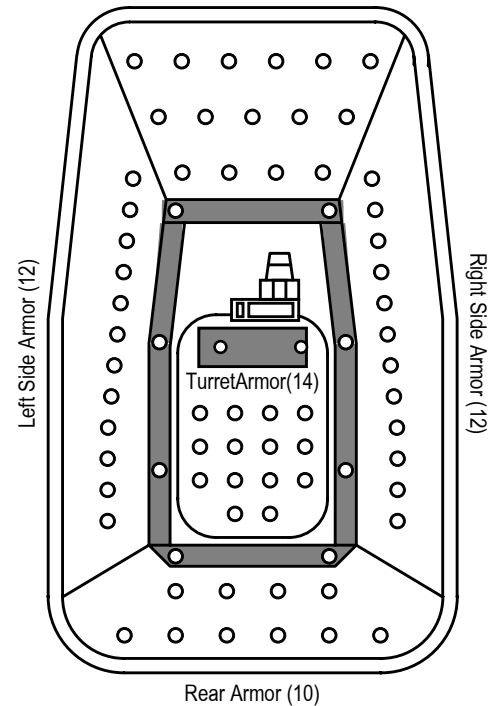


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HOVERCRAFT RECORD SHEET

Total Armor Pts = 63
(Ferro-Fibrous)
Front Armor (15)

Type: Beagle			Weapons Inventory			
Config: Hovercraft		Tons: 15	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 Beagle Active Probe	T	-	- - - 4
Inner Sphere		Flank MP:	1 Medium Laser	T	5	- 3 6 9
2750 Level 2-FA		12	1 Small Laser	F	3	- 1 2 3
18						
Crew:						
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: 611,000						
BV: 234		WV: 66 / 66				
Ammo						
Critical Damage						
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>	95 Nissan Fusion Engine		
Lift Fan Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>	1 Crew Members		
Body Inventory						



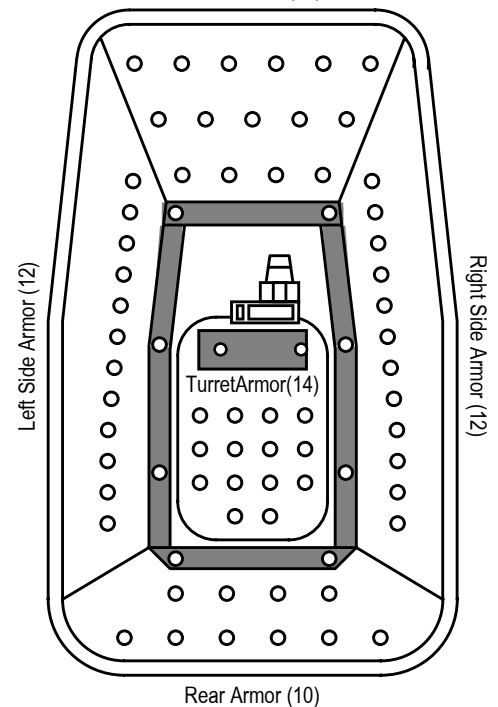
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 63
(Ferro-Fibrous)
Front Armor (15)

Type: Beagle			Weapons Inventory			
Config: Hovercraft		Tons: 15	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 Beagle Active Probe	T	-	- - - 4
Inner Sphere		Flank MP:	1 Medium Laser	T	5	- 3 6 9
2750 Level 2-FA		12	1 Small Laser	F	3	- 1 2 3
18						
Crew:						
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: 611,000						
BV: 234		WV: 66 / 66				
Ammo						
Critical Damage						
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>	95 Nissan Fusion Engine		
Lift Fan Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>	1 Crew Members		
Body Inventory						



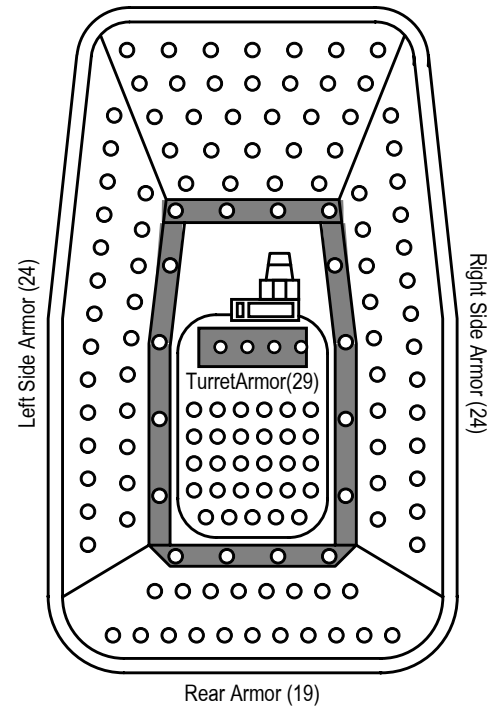
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 125
(Ferro-Fibrous)
Front Armor (29)

Type: Zephyr			Weapons Inventory			
Config: Hovercraft		Tons: 40	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	3 Medium Laser	T	5	- 3 6 9
Inner Sphere		Flank MP:	1 TAG	T	-	- 5 9 15
2750 Level 2		9	1 SRM 6	F	2/hit	- 3 6 9
Crew:		14	1 Small Laser	R	3	- 1 2 3
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: 2,323,950						
BV: 640		WV: 502 / 502				
Ammo						
Ammo Type	Rounds					
SRM 6	30					
Critical Damage			Body Inventory			
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	185 GM Fusion Engine			
Lift Fan Destroyed	<input type="checkbox"/>	Turret Locked	3 Crew Members			
			1 Guardian ECM			
			B	0	- - - 6	



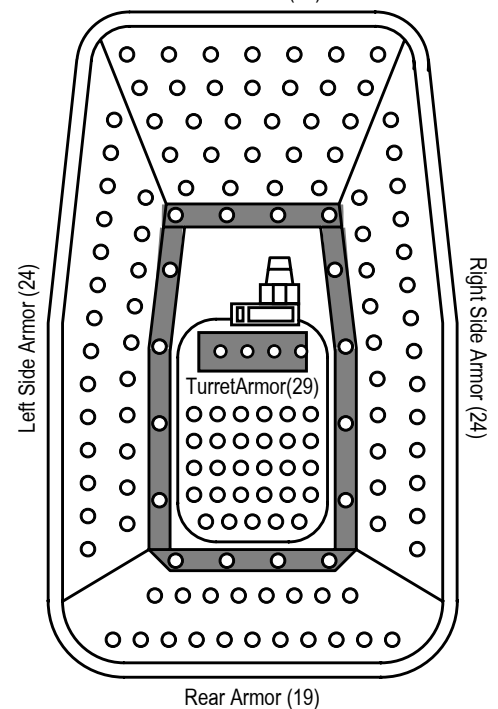
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 125
(Ferro-Fibrous)
Front Armor (29)

Type: Zephyr			Weapons Inventory			
Config: Hovercraft		Tons: 40	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	3 Medium Laser	T	5	- 3 6 9
Inner Sphere		Flank MP:	1 TAG	T	-	- 5 9 15
2750 Level 2		9	1 SRM 6	F	2/hit	- 3 6 9
Crew:		14	1 Small Laser	R	3	- 1 2 3
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: 2,323,950						
BV: 640		WV: 502 / 502				
Ammo						
Ammo Type	Rounds					
SRM 6	30					
Critical Damage			Body Inventory			
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	185 GM Fusion Engine			
Lift Fan Destroyed	<input type="checkbox"/>	Turret Locked	3 Crew Members			
			1 Guardian ECM			
			B	0	- - - 6	



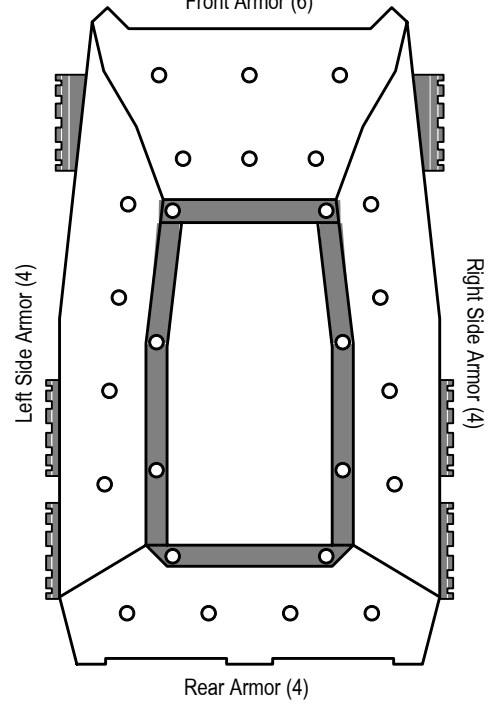
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WHEELED VEHICLE RECORD SHEET

Total Armor Pts = 18
(Ferro-Fibrous)

Front Armor (6)



Rear Armor (4)

Type: Rotunda			Weapons Inventory						
Config: Wheeled		Tons: 20	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 2		Cruising MP: 9	1 Large Laser	F	8	-	5	10	15
		Flank MP: 14	1 SRM 2	F	2/hit	-	3	6	9
Crew:									
Gunnery Skill:		Driving Skill:							
Cost, C-Bills: 440,367									
BV: 341		WV: 46 / 46							
Ammo									
Ammo Type	Rounds								
SRM 2	50								
Critical Damage			Body Inventory						
Wheel Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Axle Destroyed	<input type="checkbox"/>	160 LTV Fusion Engine							
			2 Crew Members						

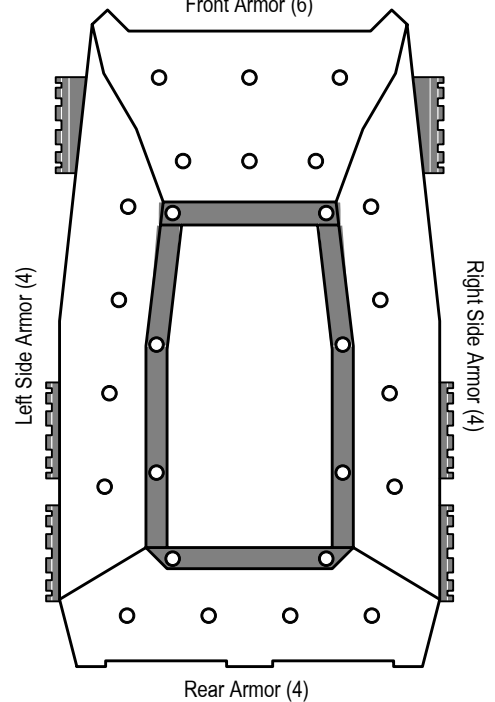
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WHEELED VEHICLE RECORD SHEET

Total Armor Pts = 18
(Ferro-Fibrous)

Front Armor (6)



Rear Armor (4)

Type: Rotunda			Weapons Inventory						
Config: Wheeled		Tons: 20	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 2		Cruising MP: 9	1 Large Laser	F	8	-	5	10	15
		Flank MP: 14	1 SRM 2	F	2/hit	-	3	6	9
Crew:									
Gunnery Skill:		Driving Skill:							
Cost, C-Bills: 440,367									
BV: 341		WV: 46 / 46							
Ammo									
Ammo Type	Rounds								
SRM 2	50								
Critical Damage			Body Inventory						
Wheel Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Axle Destroyed	<input type="checkbox"/>	160 LTV Fusion Engine							
			2 Crew Members						

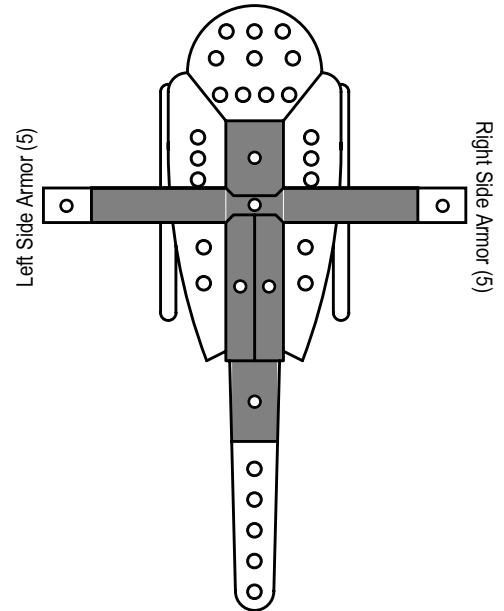
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V.T.O.L. RECORD SHEET

Total Armor Pts = 27
(Ferro-Fibrous)

Front Armor (10)



Rear Armor (5)

Rotor Type: Main/Tail Rotors

Type: Ripper (2750)			Weapons Inventory						
Config: V.T.O.L.		Tons: 10	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 2		Cruising MP: 12	2 Medium Laser		F	5	-	3	6 9
Crew:			Fuselage Inventory						
Gunnery Skill:		Piloting Skill:	70 Omni Fusion Engine						
Cost, C-Bills: 282,222			1 Crew Members						
BV: 518 WV: 50 / 50									
Ammo									
Critical Damage									
Rotor Damaged <input type="checkbox"/>		Engine Hit <input type="checkbox"/>							
Rotor Destroyed <input type="checkbox"/>									

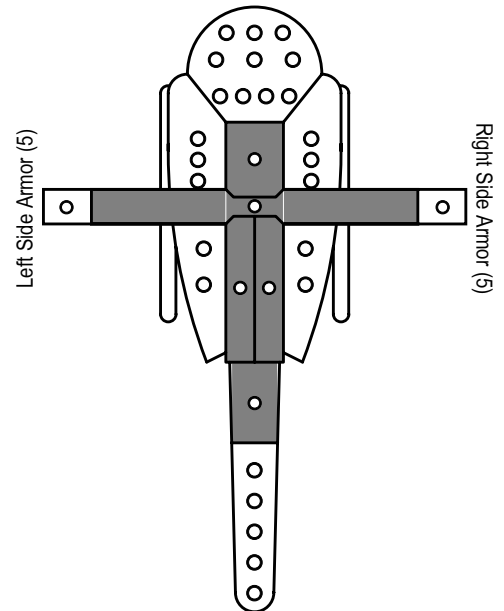
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V.T.O.L. RECORD SHEET

Total Armor Pts = 27
(Ferro-Fibrous)

Front Armor (10)



Rear Armor (5)

Rotor Type: Main/Tail Rotors

Type: Ripper (2750)			Weapons Inventory						
Config: V.T.O.L.		Tons: 10	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 2		Cruising MP: 12	2 Medium Laser		F	5	-	3	6 9
Crew:			Fuselage Inventory						
Gunnery Skill:		Piloting Skill:	70 Omni Fusion Engine						
Cost, C-Bills: 282,222			1 Crew Members						
BV: 518 WV: 50 / 50									
Ammo									
Critical Damage									
Rotor Damaged <input type="checkbox"/>		Engine Hit <input type="checkbox"/>							
Rotor Destroyed <input type="checkbox"/>									

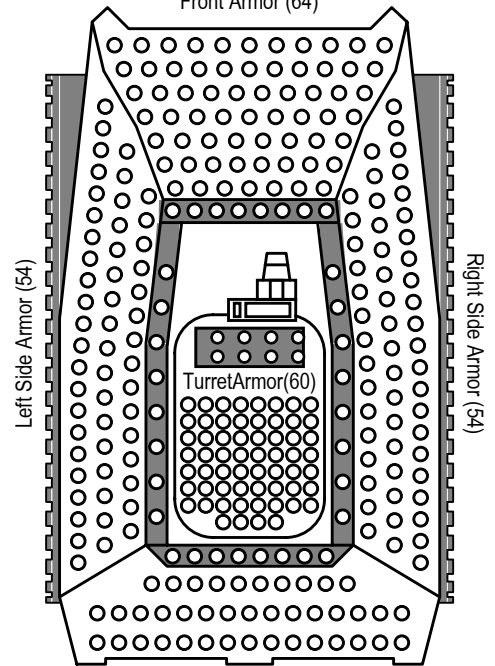
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 272
(Standard)

Front Armor (64)



Rear Armor (40)

Type: Rhino			Weapons Inventory						
Config: Tracked		Tons: 80	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising MP:	2 LRM 20	T	1/hit	6	7	14	21
Inner Sphere		Flank MP:	2 Medium Laser	T	5	-	3	6	9
2750 Level 1		3	1 LRM 10	F	1/hit	6	7	14	21
		5							
Crew:			Body Inventory						
Gunnery Skill:		Driving Skill:	240 Pitban Fusion Engine						
Cost, C-Bills: 4,288,500			6 Crew Members						
BV: 904		WV: 1,345 / 1,345							
Ammo									
Ammo Type	Rounds								
LRM 20	18								
LRM 10	12								
Critical Damage									
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						

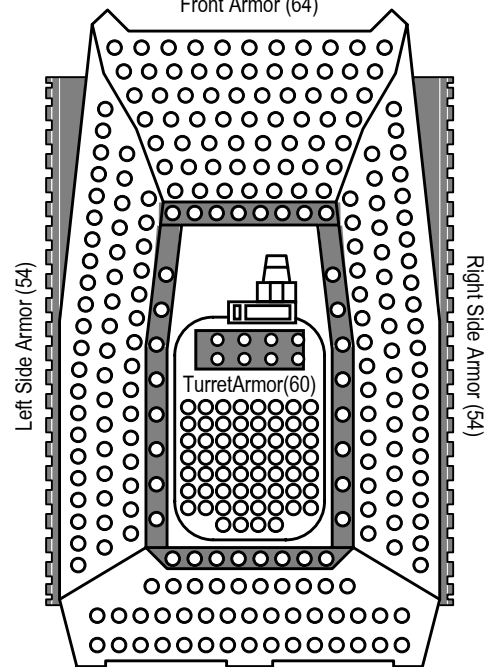
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 272
(Standard)

Front Armor (64)



Rear Armor (40)

Type: Rhino			Weapons Inventory						
Config: Tracked		Tons: 80	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising MP:	2 LRM 20	T	1/hit	6	7	14	21
Inner Sphere		Flank MP:	2 Medium Laser	T	5	-	3	6	9
2750 Level 1		3	1 LRM 10	F	1/hit	6	7	14	21
		5							
Crew:			Body Inventory						
Gunnery Skill:		Driving Skill:	240 Pitban Fusion Engine						
Cost, C-Bills: 4,288,500			6 Crew Members						
BV: 904		WV: 1,345 / 1,345							
Ammo									
Ammo Type	Rounds								
LRM 20	18								
LRM 10	12								
Critical Damage									
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						

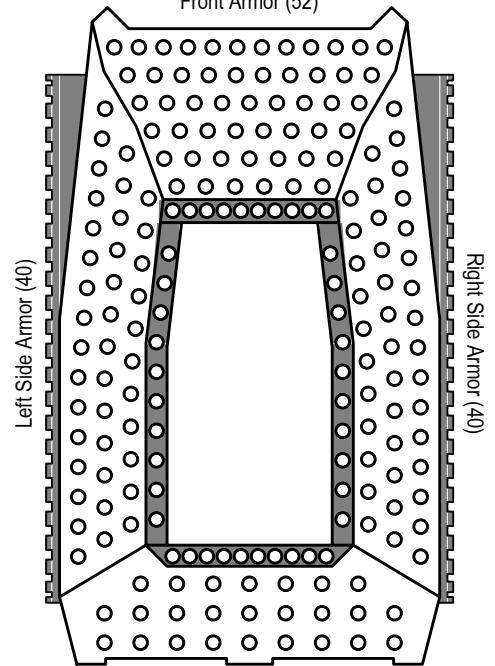
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 157
(Standard)

Front Armor (52)



Rear Armor (25)

Type: Puma			Weapons Inventory			
Config: Tracked		Tons: 95	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 LRM 20	RS	1/hit	6 7 14 21
Inner Sphere		Flank MP:	1 LRM 20	LS	1/hit	6 7 14 21
2750 Level 1		3	1 PPC	F	10	3 6 12 18
Crew:			2 Medium Laser	F	5	- 3 6 9
Gunnery Skill:		Driving Skill:	1 SRM 4	F	2/hit	- 3 6 9
Cost, C-Bills: 5,880,713			1 Flamer	R	2	- 1 2 3
BV: 905		WV: 1,067 / 1,067	1 Small Laser	R	3	- 1 2 3
Ammo			Body Inventory			
Ammo Type	Rounds		285 Pitban Fusion Engine			
LRM 20	12		7 Crew Members			
SRM 4	25					
Critical Damage						
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>			
Track Destroyed	<input type="checkbox"/>					

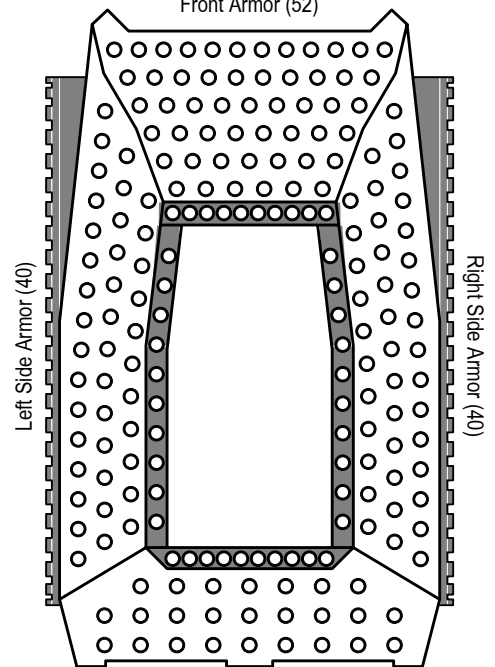
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 157
(Standard)

Front Armor (52)



Rear Armor (25)

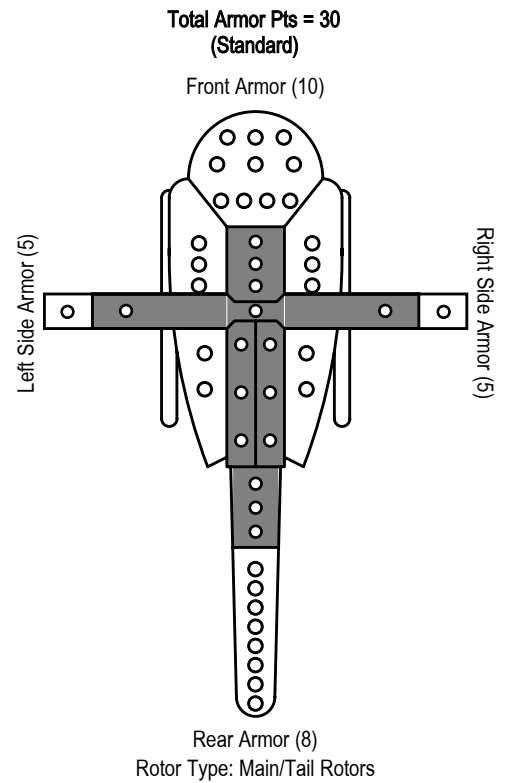
Type: Puma			Weapons Inventory			
Config: Tracked		Tons: 95	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 LRM 20	RS	1/hit	6 7 14 21
Inner Sphere		Flank MP:	1 LRM 20	LS	1/hit	6 7 14 21
2750 Level 1		3	1 PPC	F	10	3 6 12 18
Crew:			2 Medium Laser	F	5	- 3 6 9
Gunnery Skill:		Driving Skill:	1 SRM 4	F	2/hit	- 3 6 9
Cost, C-Bills: 5,880,713			1 Flamer	R	2	- 1 2 3
BV: 905		WV: 1,067 / 1,067	1 Small Laser	R	3	- 1 2 3
Ammo			Body Inventory			
Ammo Type	Rounds		285 Pitban Fusion Engine			
LRM 20	12		7 Crew Members			
SRM 4	25					
Critical Damage						
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>			
Track Destroyed	<input type="checkbox"/>					

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V.T.O.L. RECORD SHEET

Type: Nightshade			Weapons Inventory						
Config: V.T.O.L.		Tons: 25	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	1 Medium Laser	F	5	-	3	6	9
Inner Sphere		MP:							
2750 Level 2		12							
Crew:		Flank							
Gunnery Skill:		MP:							
Piloting Skill:		18							
Cost, C-Bills: 1,222,222									
BV: 309		WV: 32 / 32							
Ammo									
Critical Damage			Fuselage Inventory						
Rotor Damaged	<input type="checkbox"/>	Engine Hit	160 LTV Fusion Engine						
Rotor Destroyed	<input type="checkbox"/>		2 Crew Members						
			1 Guardian ECM	B	0	-	-	-	6

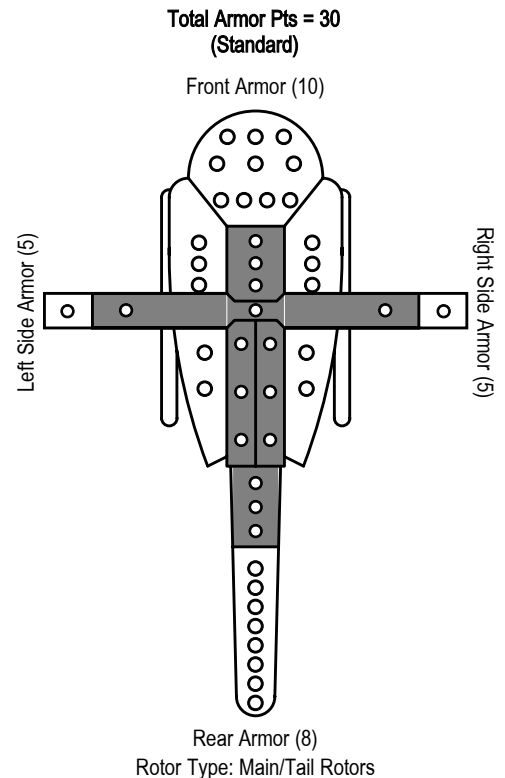


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V.T.O.L. RECORD SHEET

Type: Nightshade			Weapons Inventory						
Config: V.T.O.L.		Tons: 25	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	1 Medium Laser	F	5	-	3	6	9
Inner Sphere		MP:							
2750 Level 2		12							
Crew:		Flank							
Gunnery Skill:		MP:							
Piloting Skill:		18							
Cost, C-Bills: 1,222,222									
BV: 309		WV: 32 / 32							
Ammo									
Critical Damage			Fuselage Inventory						
Rotor Damaged	<input type="checkbox"/>	Engine Hit	160 LTV Fusion Engine						
Rotor Destroyed	<input type="checkbox"/>		2 Crew Members						
			1 Guardian ECM	B	0	-	-	-	6



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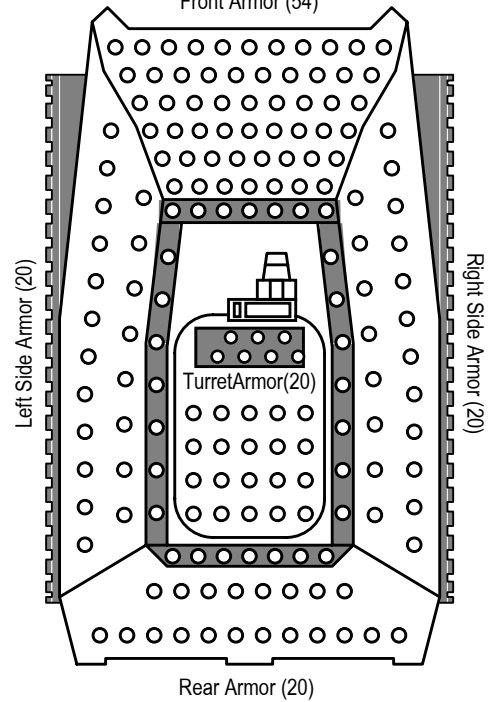
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 134
(Ferro-Fibrous)

Front Armor (54)

Type: Marksman			Weapons Inventory						
Config: Tracked		Tons: 65	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 2-FA		Cruising MP: 4	1 Sniper Artillery	F	10/5	-	-	-	-
		Flank MP: 6	1 Large Laser	T	8	-	5	10	15
Crew:									
Gunnery Skill:			Driving Skill:						
Cost, C-Bills: 2,951,300									
BV: 392			WV: 415 / 415						
Ammo									
Ammo Type	Rounds								
Sniper Artillery	20								
Critical Damage									
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						
			Body Inventory						
			260 Magna Fusion Engine						
			5 Crew Members						



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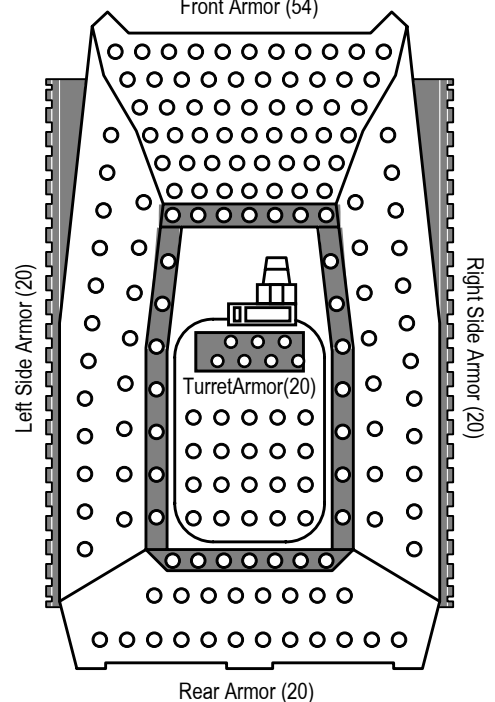
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 134
(Ferro-Fibrous)

Front Armor (54)

Type: Marksman			Weapons Inventory						
Config: Tracked		Tons: 65	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 2-FA		Cruising MP: 4	1 Sniper Artillery	F	10/5	-	-	-	-
		Flank MP: 6	1 Large Laser	T	8	-	5	10	15
Crew:									
Gunnery Skill:			Driving Skill:						
Cost, C-Bills: 2,951,300									
BV: 392			WV: 415 / 415						
Ammo									
Ammo Type	Rounds								
Sniper Artillery	20								
Critical Damage									
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						
			Body Inventory						
			260 Magna Fusion Engine						
			5 Crew Members						



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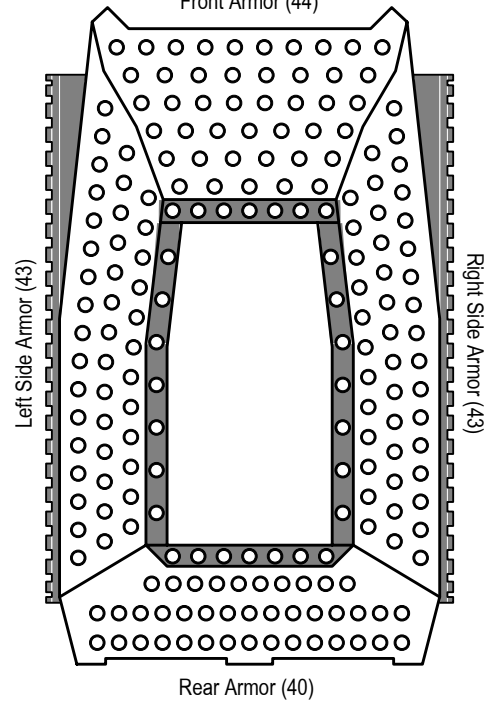
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 170
(Ferro-Fibrous)

Front Armor (44)

Type: Magi			Weapons Inventory							
Config: Tracked		Tons: 70		# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	Flank	1 Medium Laser	F	5	-	3	6	9
Inner Sphere		MP:	MP:	1 Medium Laser	RS	5	-	3	6	9
2750 Level 2		5	8	1 Medium Laser	LS	5	-	3	6	9
Crew:			2 Machine Gun							
Gunnery Skill:		Driving Skill:								
Cost, C-Bills: 3,585,867										
BV: 395			WV: 373 / 373							
Ammo										
Ammo Type	Rounds									
Machine Gun	200									
Critical Damage										
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>							
Track Destroyed	<input type="checkbox"/>									
Body Inventory										
350 Magna Fusion Engine										
5 Crew Members										
1 CASE System										



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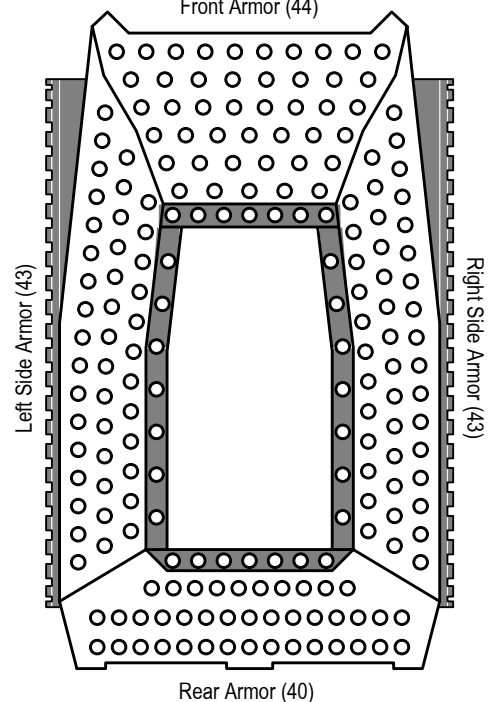
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 170
(Ferro-Fibrous)

Front Armor (44)

Type: Magi			Weapons Inventory							
Config: Tracked		Tons: 70		# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	Flank	1 Medium Laser	F	5	-	3	6	9
Inner Sphere		MP:	MP:	1 Medium Laser	RS	5	-	3	6	9
2750 Level 2		5	8	1 Medium Laser	LS	5	-	3	6	9
Crew:			2 Machine Gun							
Gunnery Skill:		Driving Skill:								
Cost, C-Bills: 3,585,867										
BV: 395			WV: 373 / 373							
Ammo										
Ammo Type	Rounds									
Machine Gun	200									
Critical Damage										
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>							
Track Destroyed	<input type="checkbox"/>									
Body Inventory										
350 Magna Fusion Engine										
5 Crew Members										
1 CASE System										



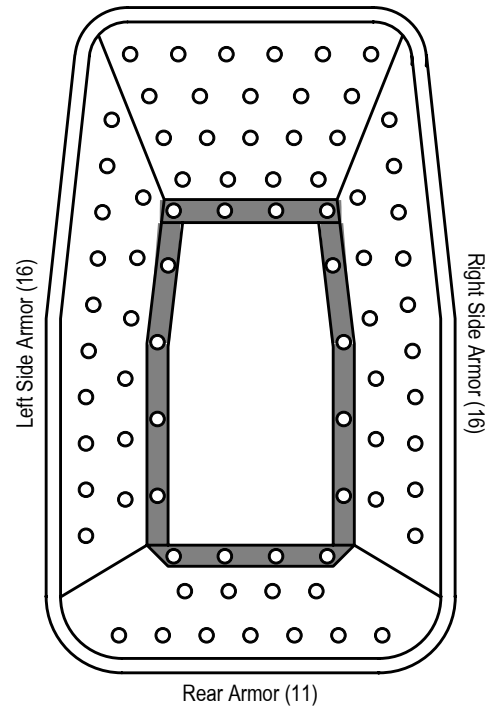
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 63
(Ferro-Fibrous)
Front Armor (20)

Type: Lightning			Weapons Inventory		
Config: Hovercraft		Tons: 35	# Type	Loc Dmg	Min S M L
Technology Base:		Cruising MP:	2 Medium Pulse Laser	F 6	- 2 4 6
Inner Sphere		Flank MP:	1 SRM 4 (OS)	RS 2/hit	- 3 6 9
2750 Level 2		11	1 SRM 4 (OS)	LS 2/hit	- 3 6 9
17					
Crew:					
Gunnery Skill:		Driving Skill:			
Cost, C-Bills: 1,470,500					
BV: 349		WV: 136 / 136			
Ammo					
Critical Damage					
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>		
Lift Fan Destroyed	<input type="checkbox"/>				
			Body Inventory		
			210 GM Fusion Engine		
			3 Crew Members		



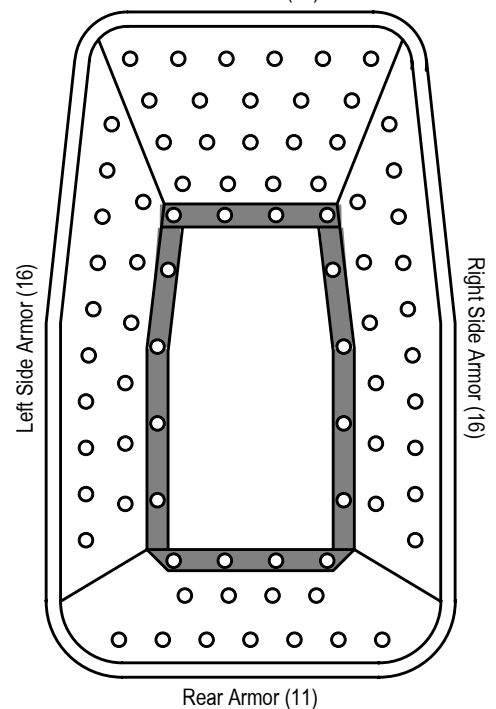
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 63
(Ferro-Fibrous)
Front Armor (20)

Type: Lightning			Weapons Inventory		
Config: Hovercraft		Tons: 35	# Type	Loc Dmg	Min S M L
Technology Base:		Cruising MP:	2 Medium Pulse Laser	F 6	- 2 4 6
Inner Sphere		Flank MP:	1 SRM 4 (OS)	RS 2/hit	- 3 6 9
2750 Level 2		11	1 SRM 4 (OS)	LS 2/hit	- 3 6 9
17					
Crew:					
Gunnery Skill:		Driving Skill:			
Cost, C-Bills: 1,470,500					
BV: 349		WV: 136 / 136			
Ammo					
Critical Damage					
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>		
Lift Fan Destroyed	<input type="checkbox"/>				
			Body Inventory		
			210 GM Fusion Engine		
			3 Crew Members		



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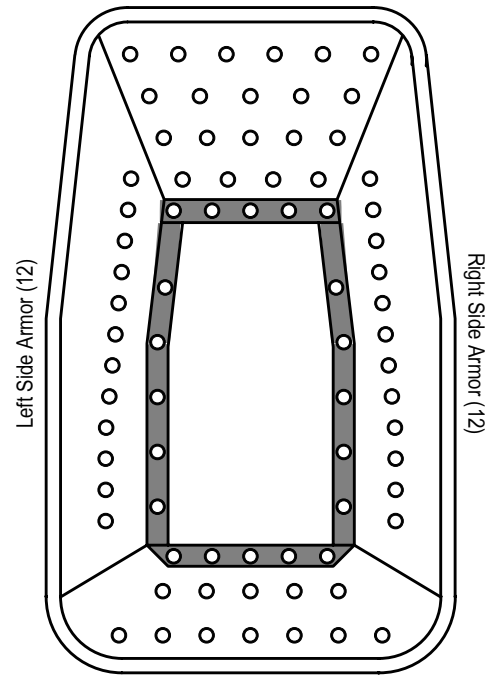
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 56
(Standard)

Front Armor (20)

Type: Kanga			Weapons Inventory						
Config: Hovercraft		Tons: 50	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 3		Cruising MP: 8	1 Autocannon/5	F	5	3	6	12	18
Crew:			Body Inventory						
Gunnery Skill:		Flank MP: 12	6 Jump Jets (6 Jump MP)						
Driving Skill:			165 I.C.E. Engine						
Cost, C-Bills: 2,119,000			4 Crew Members						
BV: 680		WV: 209 / 209	1 LRM 10 B 1/hit 6 7 14 21						
Ammo			1 SRM 4 B 2/hit - 3 6 9						
Ammo Type	Rounds		1 Machine Gun B 2 - 1 2 3						
Autocannon/5	20								
LRM 10	12								
SRM 4	25								
Machine Gun	100								
Critical Damage									
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Lift Fan Destroyed	<input type="checkbox"/>								



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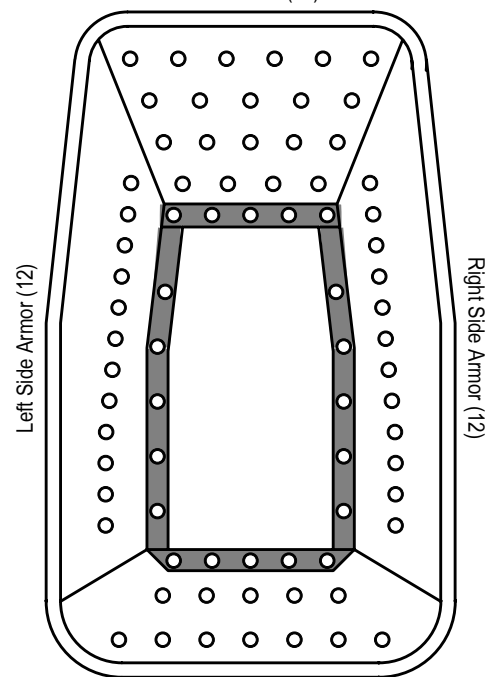
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 56
(Standard)

Front Armor (20)

Type: Kanga			Weapons Inventory						
Config: Hovercraft		Tons: 50	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 3		Cruising MP: 8	1 Autocannon/5	F	5	3	6	12	18
Crew:			Body Inventory						
Gunnery Skill:		Flank MP: 12	6 Jump Jets (6 Jump MP)						
Driving Skill:			165 I.C.E. Engine						
Cost, C-Bills: 2,119,000			4 Crew Members						
BV: 680		WV: 209 / 209	1 LRM 10 B 1/hit 6 7 14 21						
Ammo			1 SRM 4 B 2/hit - 3 6 9						
Ammo Type	Rounds		1 Machine Gun B 2 - 1 2 3						
Autocannon/5	20								
LRM 10	12								
SRM 4	25								
Machine Gun	100								
Critical Damage									
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Lift Fan Destroyed	<input type="checkbox"/>								



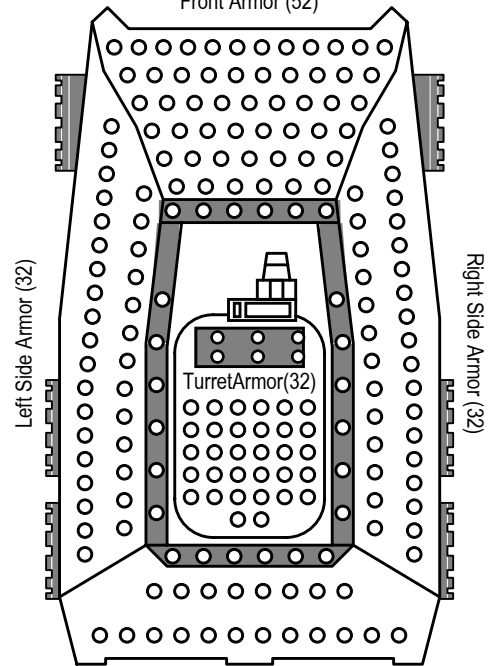
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WHEELED VEHICLE RECORD SHEET

Total Armor Pts = 168
(Standard)

Front Armor (52)



Rear Armor (20)

Type: Horned Demon		
Config: Wheeled	Tons: 60	
Technology Base: Inner Sphere 2750 Level 2	Cruising MP: 4	Flank MP: 6
Crew:		
Gunnery Skill:	Driving Skill:	
Cost, C-Bills: 2,088,450		
BV: 844 WV: 889 / 889		
Ammo		
Ammo Type	Rounds	
Gauss Rifle	24	
Critical Damage		
Wheel Damaged <input type="checkbox"/>	Engine Hit <input type="checkbox"/>	
Axle Destroyed <input type="checkbox"/>	Turret Locked <input type="checkbox"/>	

Weapons Inventory						
#	Type	Loc	Dmg	Min	S	M L
1	Gauss Rifle	T	15	2	7	15 22
4	Medium Laser	F	5	-	3	6 9

Body Inventory	
220 DAV Fusion Engine	
4 Crew Members	

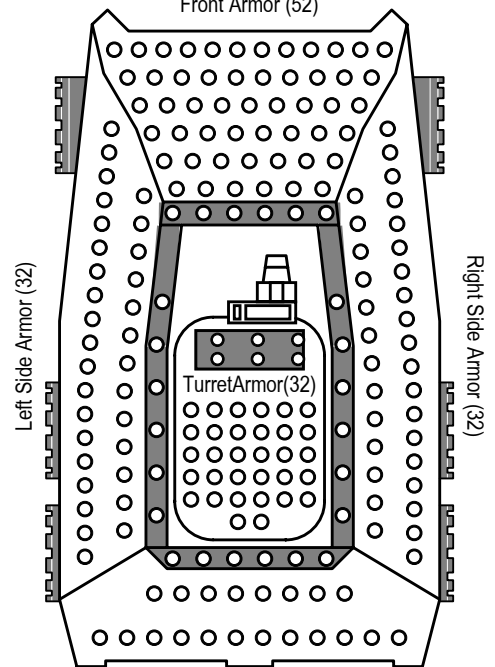
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WHEELED VEHICLE RECORD SHEET

Total Armor Pts = 168
(Standard)

Front Armor (52)



Rear Armor (20)

Type: Horned Demon		
Config: Wheeled	Tons: 60	
Technology Base: Inner Sphere 2750 Level 2	Cruising MP: 4	Flank MP: 6
Crew:		
Gunnery Skill:	Driving Skill:	
Cost, C-Bills: 2,088,450		
BV: 844 WV: 889 / 889		
Ammo		
Ammo Type	Rounds	
Gauss Rifle	24	
Critical Damage		
Wheel Damaged <input type="checkbox"/>	Engine Hit <input type="checkbox"/>	
Axle Destroyed <input type="checkbox"/>	Turret Locked <input type="checkbox"/>	

Weapons Inventory						
#	Type	Loc	Dmg	Min	S	M L
1	Gauss Rifle	T	15	2	7	15 22
4	Medium Laser	F	5	-	3	6 9

Body Inventory	
220 DAV Fusion Engine	
4 Crew Members	

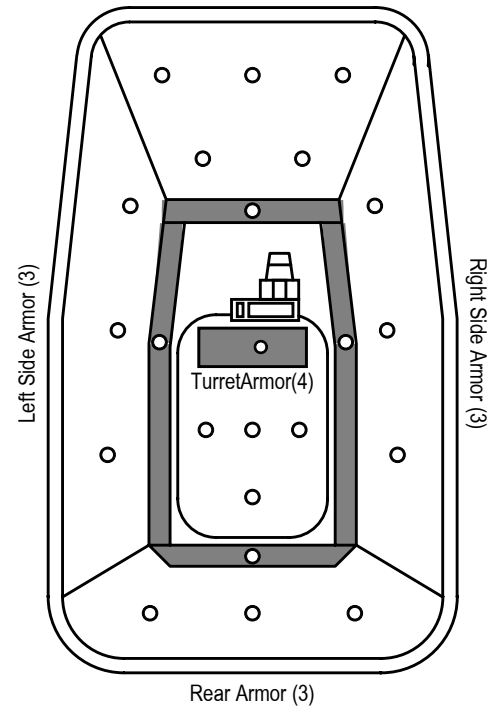
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 18
(Ferro-Fibrous)
Front Armor (5)

Type: Gabriel			Weapons Inventory						
Config: Hovercraft		Tons: 5	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	1 Medium Laser	T	5	-	3	6	9
Inner Sphere		MP:							
2750 Level 2-FA		15							
Flank		MP:							
		23							
Crew:			Body Inventory						
Gunnery Skill:	Driving Skill:		35 VOX Fusion Engine						
Cost, C-Bills: 98,633			1 Crew Members						
BV: 175 WV: 17 / 17									
Ammo									
Critical Damage									
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Lift Fan Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						



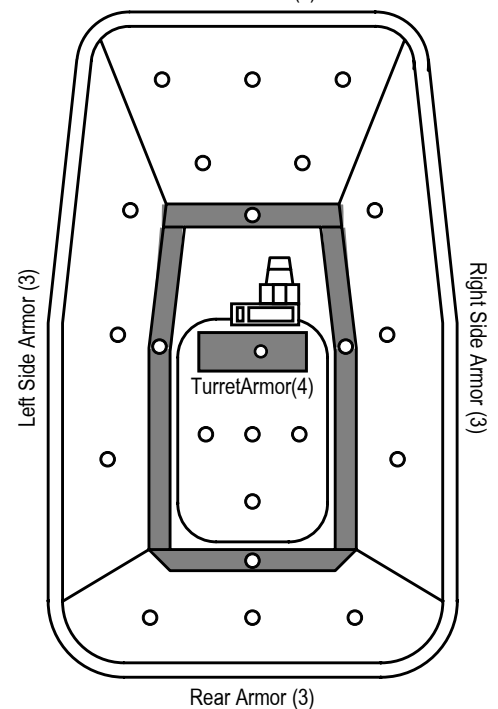
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HOVERCRAFT RECORD SHEET

Total Armor Pts = 18
(Ferro-Fibrous)
Front Armor (5)

Type: Gabriel			Weapons Inventory						
Config: Hovercraft		Tons: 5	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	1 Medium Laser	T	5	-	3	6	9
Inner Sphere		MP:							
2750 Level 2-FA		15							
Flank		MP:							
		23							
Crew:			Body Inventory						
Gunnery Skill:	Driving Skill:		35 VOX Fusion Engine						
Cost, C-Bills: 98,633			1 Crew Members						
BV: 175 WV: 17 / 17									
Ammo									
Critical Damage									
Airskirt Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Lift Fan Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						



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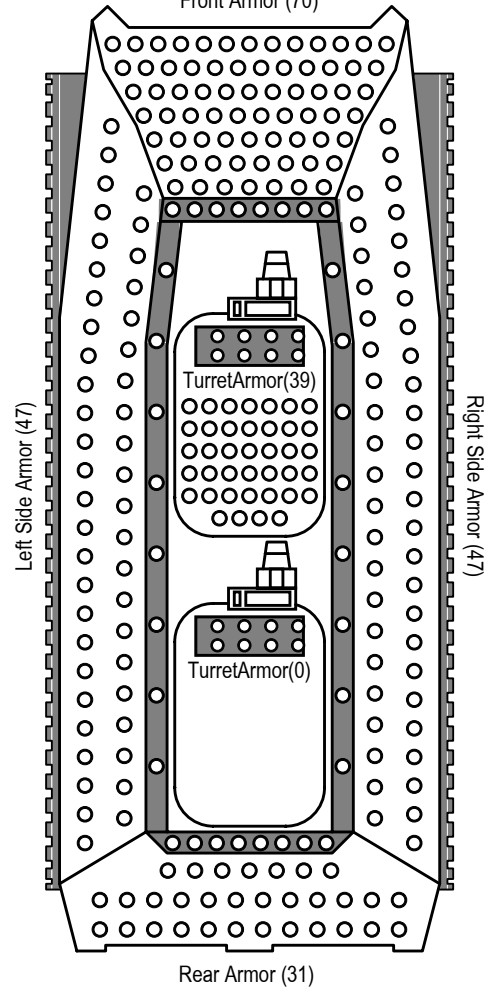
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 234
(Standard)

Front Armor (70)

Type: Fury			Weapons Inventory						
Config: Tracked		Tons: 80	# Type	Loc	Dmg	Min	S	M	L
Technology Base: Inner Sphere 2750 Level 3		Cruising MP: 4	1 Gauss Rifle	T	15	2	7	15	22
		Flank MP: 6	1 Medium Laser	T2	5	-	3	6	9
Crew:									
Gunnery Skill:			Driving Skill:						
Cost, C-Bills: 4,249,740									
BV: 742			WV: 755 / 755						
Ammo									
Ammo Type	Rounds								
Gauss Rifle	16								
Critical Damage									
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						
			Body Inventory						
			320 Pitban Fusion Engine						
			6 Crew Members						



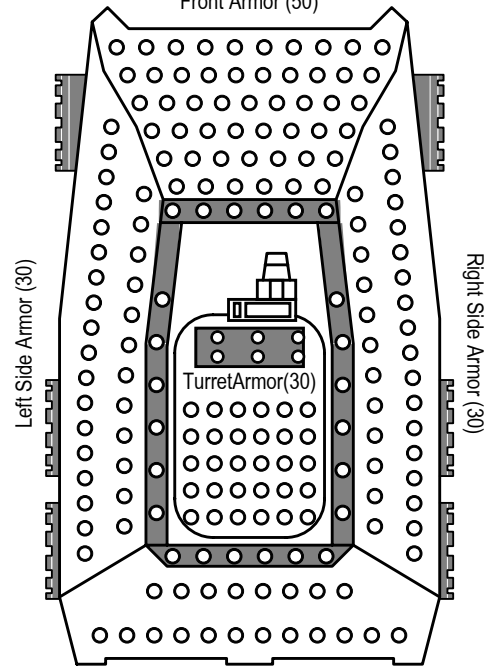
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WHEELED VEHICLE RECORD SHEET

Total Armor Pts = 160
(Standard)

Front Armor (50)



Rear Armor (20)

Type: Demon			Weapons Inventory			
Config: Wheeled		Tons: 60	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 Gauss Rifle	T	15	2 7 15 22
Inner Sphere		Flank MP:	1 Medium Laser	LS	5	- 3 6 9
2750 Level 2-FA		4	1 Medium Laser	RS	5	- 3 6 9
Crew:		6	1 SRM 6	F	2/hit	- 3 6 9
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: 2,185,950						
BV: 774		WV: 769 / 769				
Ammo						
Ammo Type	Rounds					
Gauss Rifle	16					
SRM 6	30					
Body Inventory						
220 DAV Fusion Engine						
4 Crew Members						
1 CASE System						
Critical Damage						
Wheel Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>			
Axle Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>			

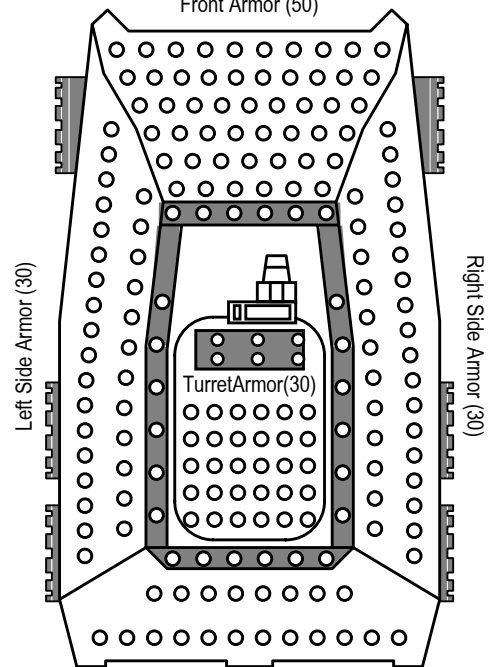
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WHEELED VEHICLE RECORD SHEET

Total Armor Pts = 160
(Standard)

Front Armor (50)



Rear Armor (20)

Type: Demon			Weapons Inventory			
Config: Wheeled		Tons: 60	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 Gauss Rifle	T	15	2 7 15 22
Inner Sphere		Flank MP:	1 Medium Laser	LS	5	- 3 6 9
2750 Level 2-FA		4	1 Medium Laser	RS	5	- 3 6 9
Crew:		6	1 SRM 6	F	2/hit	- 3 6 9
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: 2,185,950						
BV: 774		WV: 769 / 769				
Ammo						
Ammo Type	Rounds					
Gauss Rifle	16					
SRM 6	30					
Body Inventory						
220 DAV Fusion Engine						
4 Crew Members						
1 CASE System						
Critical Damage						
Wheel Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>			
Axle Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>			

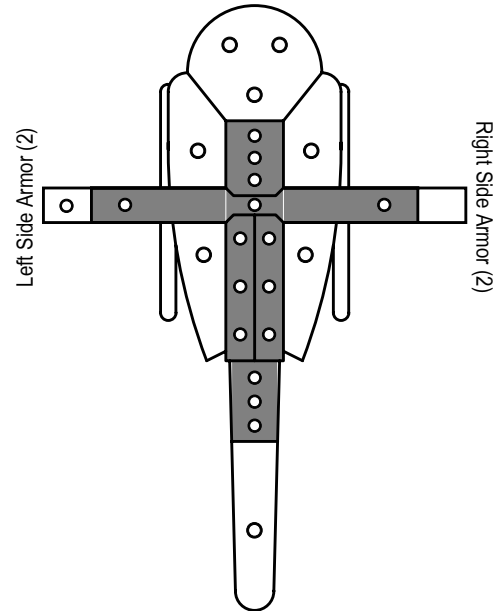
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V.T.O.L. RECORD SHEET

Total Armor Pts = 9
(Ferro-Fibrous)

Front Armor (3)



Rear Armor (1)
Rotor Type: Main/Tail Rotors

Type: Cyrano			Weapons Inventory							
Config: V.T.O.L.		Tons: 30					# Type	Loc	Dmg	Min
Technology Base: Inner Sphere 2750 Level 2		Cruising MP: 12	Flank MP: 18	1 Beagle Active Probe	F	-	-	-	-	4
Crew:		1 Large Laser								
Gunnery Skill:		F 8 - 5 10 15								
Piloting Skill:										
Cost, C-Bills: 1,830,000										
BV: 739		WV: 29 / 29								
Ammo										
Critical Damage										
Rotor Damaged <input type="checkbox"/>		Engine Hit <input type="checkbox"/>		Fuselage Inventory						
Rotor Destroyed <input type="checkbox"/>										
				220 DAV Fusion Engine						
				2 Crew Members						

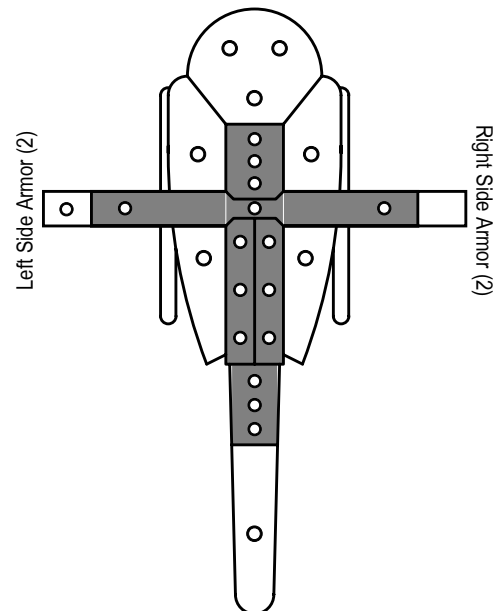
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V.T.O.L. RECORD SHEET

Total Armor Pts = 9
(Ferro-Fibrous)

Front Armor (3)



Rear Armor (1)
Rotor Type: Main/Tail Rotors

Type: Cyrano			Weapons Inventory							
Config: V.T.O.L.		Tons: 30					# Type	Loc	Dmg	Min
Technology Base: Inner Sphere 2750 Level 2		Cruising MP: 12	Flank MP: 18	1 Beagle Active Probe	F	-	-	-	-	4
Crew:		1 Large Laser								
Gunnery Skill:		F 8 - 5 10 15								
Piloting Skill:										
Cost, C-Bills: 1,830,000										
BV: 739		WV: 29 / 29								
Ammo										
Critical Damage										
Rotor Damaged <input type="checkbox"/>		Engine Hit <input type="checkbox"/>		Fuselage Inventory						
Rotor Destroyed <input type="checkbox"/>										
				220 DAV Fusion Engine						
				2 Crew Members						

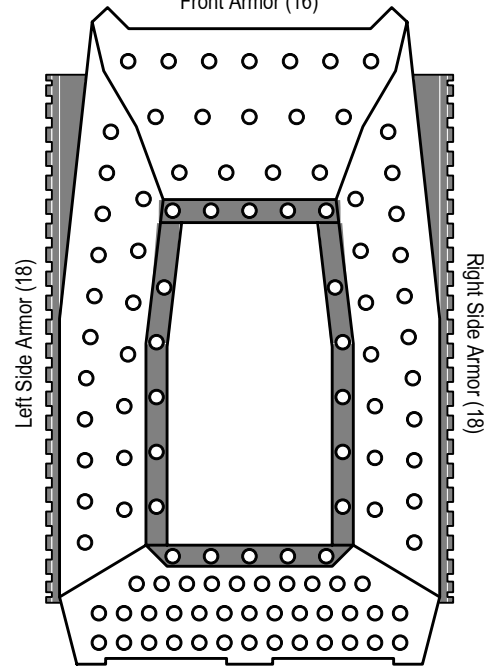
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 88
(Standard)

Front Armor (16)



Rear Armor (36)

Type: Chaparral		
Config: Tracked	Tons: 50	
Technology Base: Inner Sphere 2750 Level 2	Cruising MP: 4	Flank MP: 6
Crew:		
Gunnery Skill:	Driving Skill:	
Cost, C-Bills: 2,195,500		
BV: 500	WV: 465 / 465	
Ammo		
Ammo Type	Rounds	
SRM 6	15	
Arrow IV System	15	
Critical Damage		
Drive Damaged <input type="checkbox"/>	Engine Hit <input type="checkbox"/>	
Track Destroyed <input type="checkbox"/>		

Weapons Inventory

#	Type	Loc	Dmg	Min	S	M	L
1	Medium Laser	RS	5	-	3	6	9
1	Medium Laser	LS	5	-	3	6	9
1	SRM 6	R	2/hit	-	3	6	9
1	Arrow IV System	F	20/10	-	-	-	-

Body Inventory

200 Nissan Fusion Engine
4 Crew Members

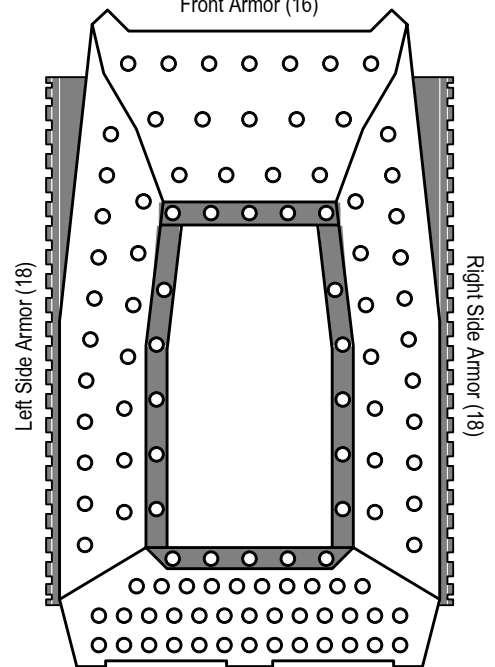
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 88
(Standard)

Front Armor (16)



Rear Armor (36)

Type: Chaparral		
Config: Tracked	Tons: 50	
Technology Base: Inner Sphere 2750 Level 2	Cruising MP: 4	Flank MP: 6
Crew:		
Gunnery Skill:	Driving Skill:	
Cost, C-Bills: 2,195,500		
BV: 500	WV: 465 / 465	
Ammo		
Ammo Type	Rounds	
SRM 6	15	
Arrow IV System	15	
Critical Damage		
Drive Damaged <input type="checkbox"/>	Engine Hit <input type="checkbox"/>	
Track Destroyed <input type="checkbox"/>		

Weapons Inventory

#	Type	Loc	Dmg	Min	S	M	L
1	Medium Laser	RS	5	-	3	6	9
1	Medium Laser	LS	5	-	3	6	9
1	SRM 6	R	2/hit	-	3	6	9
1	Arrow IV System	F	20/10	-	-	-	-

Body Inventory

200 Nissan Fusion Engine
4 Crew Members

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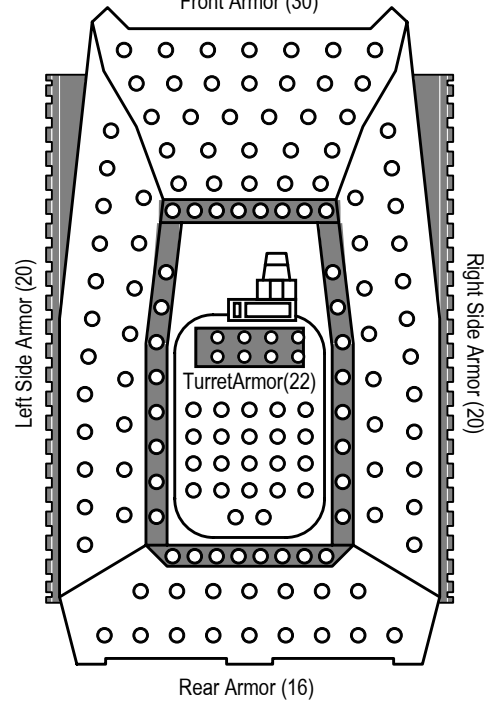
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 108
(Ferro-Fibrous)

Front Armor (30)

Type: Burke			Weapons Inventory						
Config: Tracked		Tons: 75	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	3 PPC	T	10	3	6	12	18
Inner Sphere		MP: 2	1 LRM 10	F	1/hit	6	7	14	21
2750 Level 2-FA		Flank MP: 3							
Crew:									
Gunnery Skill:		Driving Skill:							
Cost, C-Bills: 3,085,250									
BV: 597		WV: 536 / 536							
Ammo			Body Inventory						
Ammo Type	Rounds		150 Omni Fusion Engine						
LRM 10	12		5 Crew Members						
Critical Damage									
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						



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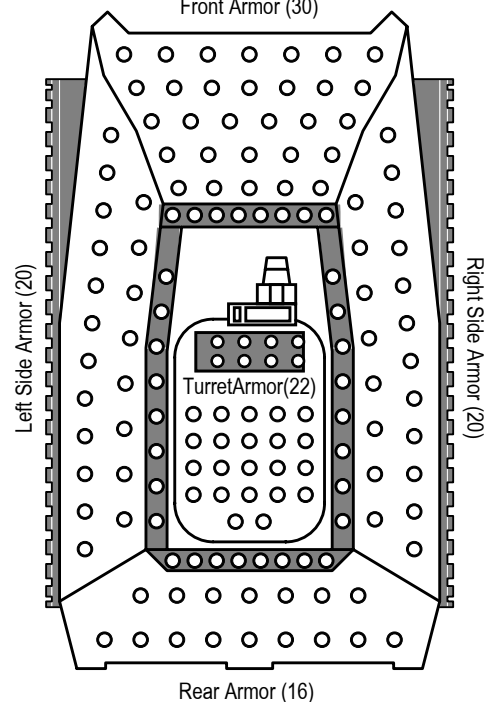
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TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 108
(Ferro-Fibrous)

Front Armor (30)

Type: Burke			Weapons Inventory						
Config: Tracked		Tons: 75	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising	3 PPC	T	10	3	6	12	18
Inner Sphere		MP: 2	1 LRM 10	F	1/hit	6	7	14	21
2750 Level 2-FA		Flank MP: 3							
Crew:									
Gunnery Skill:		Driving Skill:							
Cost, C-Bills: 3,085,250									
BV: 597		WV: 536 / 536							
Ammo			Body Inventory						
Ammo Type	Rounds		150 Omni Fusion Engine						
LRM 10	12		5 Crew Members						
Critical Damage									
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>						
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>						



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